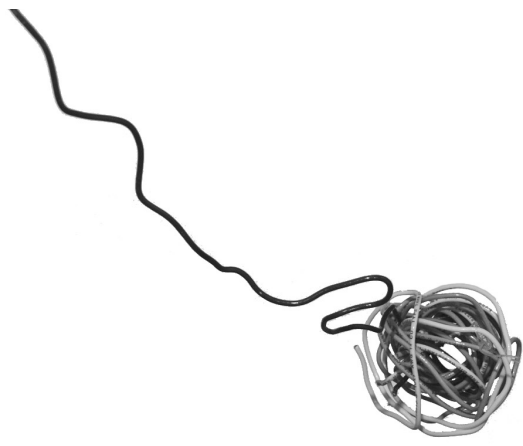


MIT Visual Arts Program  
Fall 2009



# visualarts.mit.edu

## BSAD Visual Arts Discipline Stream HASS Concentration in Visual Arts

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Under the aegis of the Department of Architecture, the Visual Arts Program focuses on the development of critical visionary strategies in artistic practice within the context of the advanced technological community of MIT. Students in the Program include undergraduate and graduate students majoring in a variety of fields from engineering to media studies as well as a small select group who make up the Visual Arts Graduate Program. Students from all disciplines are welcome.

Visual Arts Program Lecture Series  
**The City as Stage, The City as Process**  
N51-337 Joan Jonas Performance Hall  
7-9 PM. Free and open to the public.  
Meets Mondays. Launches September 28.

For further information go to:  
<http://web.mit.edu/vap>  
or call 617-253-5229  
265 Massachusetts Avenue, N51-328  
Cambridge, MA 02139



#### 4.301 Introduction to Visual Arts

Lecturers Wendy Jacob, Joe Zane  
Meets: TR 9:30–12:30 AM  
Room N52-342 and N51-348  
Units: 2-4-6 Level: U, HASS-D

Introduction to artistic practice and aesthetic analysis. Course sections take up various themes each semester. Students communicate ideas and experiences through various media such as sculpture, installation, performance, video, computer imaging. Three assigned projects evolve through conceptual and material development to final presentation and critical discussion. Lectures, visiting artist presentations, field trips, and readings supplement studio practice, providing an index to the historical, cultural and environmental forces that affect both the development of artistic vision and the reception of the work of art. Meets twice a week for 3 hrs each session for a total of 12 units of credit. A minimum of six hours per week outside class work is expected. There will be three studio projects that must be completed for the course. Lab fee \$65.

#### 4.312 Advanced Studio on the Production of Space: Participatory Design for Rethinking Education

Associate Professor Gediminas Urbonas  
Meets: WF 2:00–5:00 PM  
Room N52-342, Units: 3-3-6, Level: U

Educational space forms us as social and political subjects. Spatial concepts are introduced within a cultural and historical context. How do they relate to artistic process and production? What is their connection to the production of alternative forms of education? The rise of net-enabled free universities and the renewed currency of theories of autonomous education have converged to place the idea of the participatory at the center of a discussion about the social role of art. Guest speakers from various disciplines, readings and in-class presentations support the development of individual and collective projects. Additional work required of students taking graduate version. Enrollment limited. Meets with 4.313. Lab fee \$65.

#### 4.314 The City as Stage, The City as Process: Advanced Workshop in Artistic Practice and Transdisciplinary Research

Associate Professor Ute Meta Bauer  
Meets: M 2:00–5:00 PM, N51-315  
Recitation M 7:00–9:00 PM, N51-337  
Units: 3-3-6 Level: U

A focus on the city and the ways in which artists can interact with the various forces and interests that comprise it. We examine examples of artistic practice, including film and performance, which use the city as a stage. We look at art as a form of investigation and knowledge production that addresses the city as an ongoing process and field of negotiation. This class evaluates past and current artistic experimentation with the urban fabric and supports the development of individual and collective research projects that may collaborate with other disciplines at MIT. Attendance at Monday Nights @ VAP Lecture Series required. Home readings expected. Meets with 4.315. Enrollment limited. Lab Fee \$65.

#### 4.330 Introduction to Networked Cultures and Participatory Media: Brain, Body, Network

Lecturer Amber Frid-Jimenez  
Meets: M 10:30 AM–1:30 PM, Room N51-315  
Recitation M 7:00–9:00 PM, Room N51-337  
Units: 3-3-6 Level: U, HASS-CI

We examine the ethical, aesthetic and architectural challenges of engaging the dynamic information that defines our networked lives. Open source innovation empowers the individual as the technology that drives social media develops. At the same time, advances in robotics, informatics and remote sensing can lead to social interactions becoming remote and disembodied. Wars are fought by drones controlled from remote video consoles. In this hands-on, project-based studio course, we use design exercises to develop a new design language for embodied information and the architectural bodywear or structures to facilitate it. The ideological framing draws from theories and practice in new media, cybernetics, information design, film, art, fashion. Attendance at Monday Nights @ VAP Lecture Series required. HASS-CI class: undergraduates expected to complete 20 pages of writing assignments. Meets with 4.331. Lab fee \$65.

#### 4.341 Intro to Photography and Related Media

Lecturer Andrea Frank  
Meets: TR 9:30 AM–12:30 PM  
Room N51-315, Units: 3-3-6 Level: U, HASS

Practical instruction in fundamentals of analog and digital SLR and medium/large format camera operation, film exposure and development, black and white darkroom techniques, digital imaging, and studio lighting. Individual projects are developed conceptually and technically throughout the semester and provide opportunities to develop technical skills and for personal artistic exploration. Work in progress continuously presented and discussed in a critical forum. Lectures, readings, visiting professionals, group discussions, and site visits encourage a critical exploration of different aspects of photography, aesthetic appreciation of the medium, as well as a critical awareness of how images in our culture are produced and constructed. Production time outside class essential. Limited Enrollment. Lab Fee \$110.

#### 4.352 Advanced Video

Lecturer Joe Gibbons  
Meets: TR 7:00–10:00 PM, Room N51-315  
Units: 2-4-6 Level: U/H, HASS

Introduction to advanced strategies of image/sound manipulation, both technical and conceptual. Includes pre-production planning (development of storyboards, scripting), refinement of digital editing techniques, visual effects such as chroma-keying, and post-production and audio are covered. Context is provided by regular viewings of contemporary video artworks and other audio-visual formats in comparison. Limited enrollment. Meets with 4.353. Lab fee \$50.

#### 4.371 Interrogative Design Workshop - Design for Survival

Professor Krzysztof Wodiczko  
Meets: M 2:00–5:00 PM, Room N52-342  
Recitation tba, Units: 3-3-6 Level: U, HASS

Design for survival, for an unacceptable world, for discontent. Addresses design media and technology as both ethical and aesthetic practice. Development of projects finalized as working tools, instruments, implements, and equipment is supported by relevant theoretical study, presentations and informed discussion. Design as a research proposal and implementation can be called interrogative when it takes a risk, explores, articulates, and responds to the questionable conditions of life in today's world. Interrogative design questions the very world of needs of which it is born. This workshop poses new questions, exposes hidden issues, and creates inspirational and experimental situations for designers and artists as cultural agents. Meets with 4.370. Lab fee \$65.

#### 4.366 Special Problems in Visual Arts — Autism Studio

Lecturer Wendy Jacob  
Meets: M 9:30 AM–12:30 PM  
Room N52-342, Units: 3-3-6 Level: U

In the United States, the prevalence of autism spectrum disorders has risen to one in every 150 children. The Autism Studio will explore imaginative responses to the autistic experience. It will encourage open-ended exploration and research of the development, sociology and psychology of autism. The class is organized around a series of studio exercises designed to challenge dominant neurotypical conventions of how spaces, objects and situations are ordered, and culminates in a final, self-directed project. Projects don't have to be solely practical, but can also be motivated by imaginative inventions. Instruction will be provided in various fabrication processes. Students of varied backgrounds and experience are encouraged to apply. Meets with 4.396. Course limited to 15 students. Lab fee \$65.

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#### Monday Nights @ VAP Lecture Series

A transdisciplinary lecture series at the crossroads of art, culture, science, and technology. Meets in the Joan Jonas Performance Hall, N51-337. Schedule to be announced. Free and open to the public.

**MIT Visual Arts Program**  
Massachusetts Institute of Technology  
Department of Architecture  
Bldg N51-328, 3rd floor  
<http://visualarts.mit.edu>